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Innovative Learning ... Promising Future  
THE RITZ-CARLTON, RIYADH



المؤتمر الدولي الرابع للتعليم الإلكتروني و التعليم عن بعد

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تعليم مبتكر .. لمستقبل واعد  
الريز كارلتون - الرياض

# e-Laboratory for Mechatronics Engineering Courses:

## An Innovative Laboratory for Distance Learning

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# مختبر لدورات هندسة الميكاترونكس ابتكار مختبر للتعلم عن بعد

الدكتور زول بهري بن رزال



3/17/2015

Aim of 'hands-on' in laboratory classes – to gain **experience** and **technical knowledge** (Christiansen F.V 2007)



**Experience** developed by **performing** the laboratory exercises (*intentionally / unintentionally*)  
(Trevelyan J.P 2007)

## Scenario towards e-Lab

- high cost of traditional or hands-on laboratory classes
- need for distance learning
- trend towards providing online laboratory classes through electronics access

## Scenario towards e-Lab

- e-Lab class can offer cost savings
- made possible by advancements in software and communication technologies



## However:

- The technology has not been widely adopted elsewhere.
- Engineering laboratory classes still follow traditional patterns

## Why:

- It is worth asking why the adoption of such an attractive technology has been so much slower than expected.

## Why:

- To answer this question we (UniMAP) started a project to understand more about the practical learning outcomes from traditional and e-Lab classes.



**Traditional Lab  
(hands-on lab)**

**VS.**

**e-Lab  
(online lab)**

## Traditional Lab (pump rigs)



## Traditional Lab (pump rigs)

**Hands-on**

**Group task (3-5 persons)**

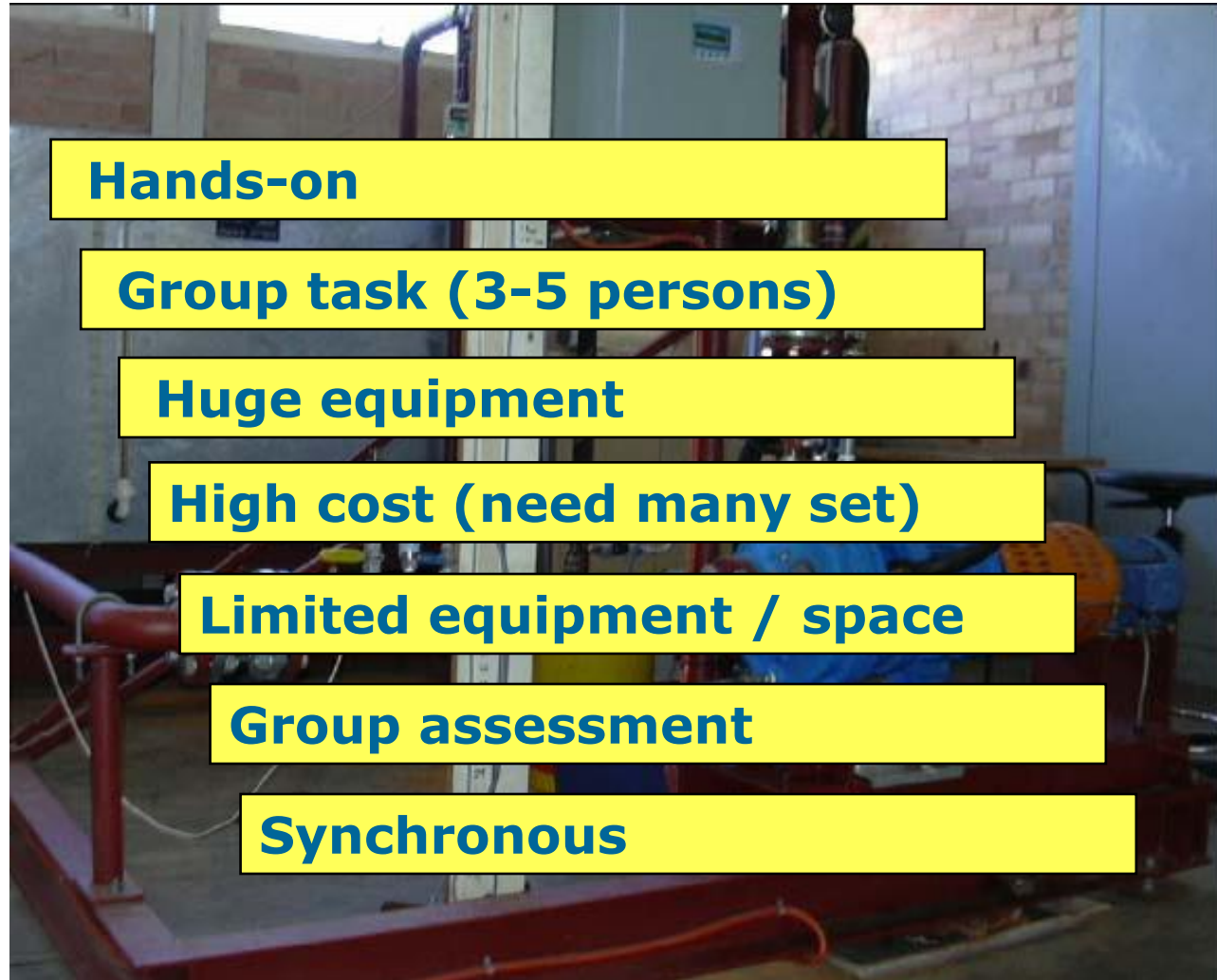
**Huge equipment**

**High cost (need many set)**

**Limited equipment / space**

**Group assessment**

**Synchronous**





## e-Lab (sand weighing machine)



## e-Lab (sand weighing machine)

**Online**

**Individual task**

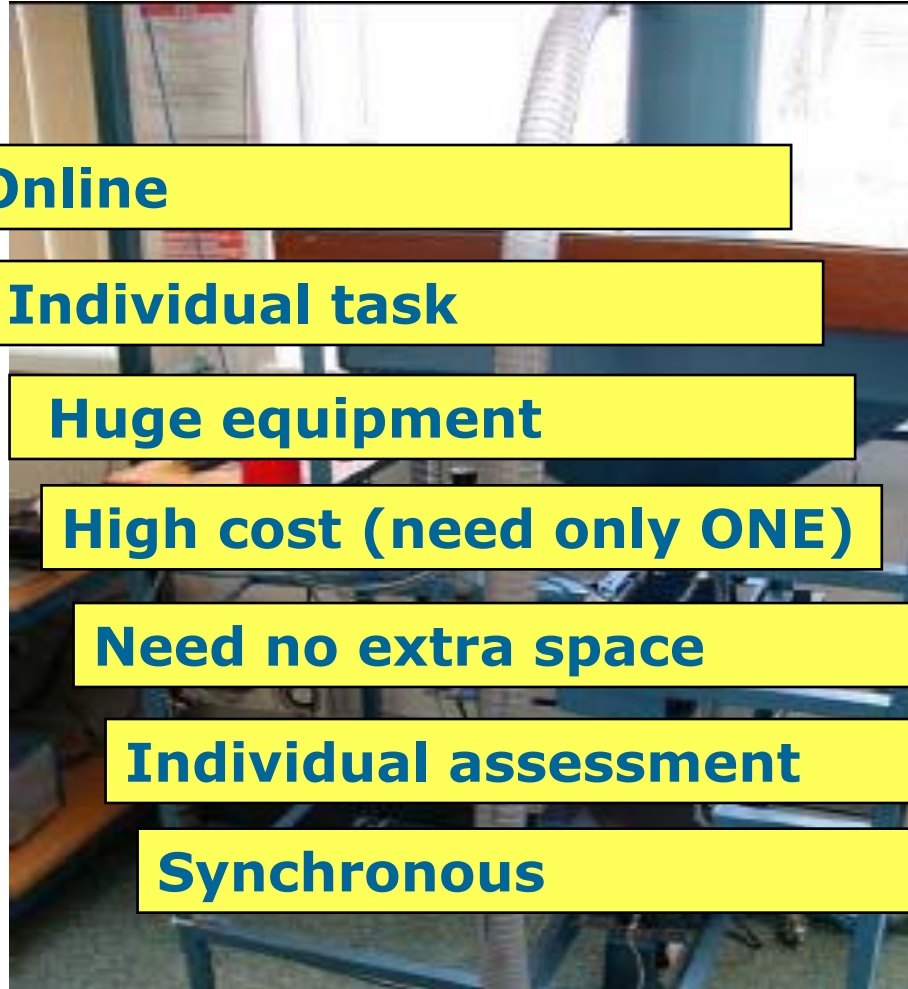
**Huge equipment**

**High cost (need only ONE)**

**Need no extra space**

**Individual assessment**

**Synchronous**

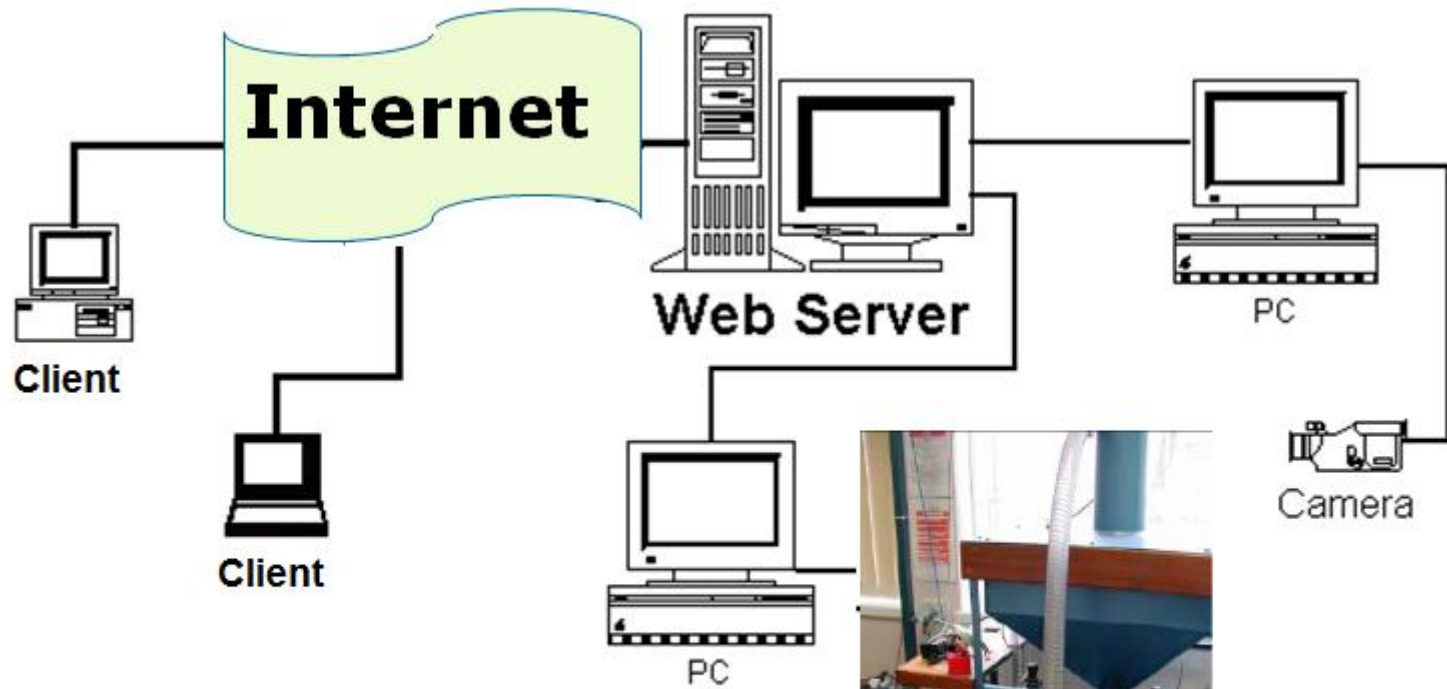


## e-Lab Structure

- Computers in the **e-Lab** are connected to instrument (Sand Weighing Machine).
- When students log in to these machines over the Internet, they are able to control both the computer and the equipment.
- It does not matter if the student is in a nearby dorm room or on the other side of the world.



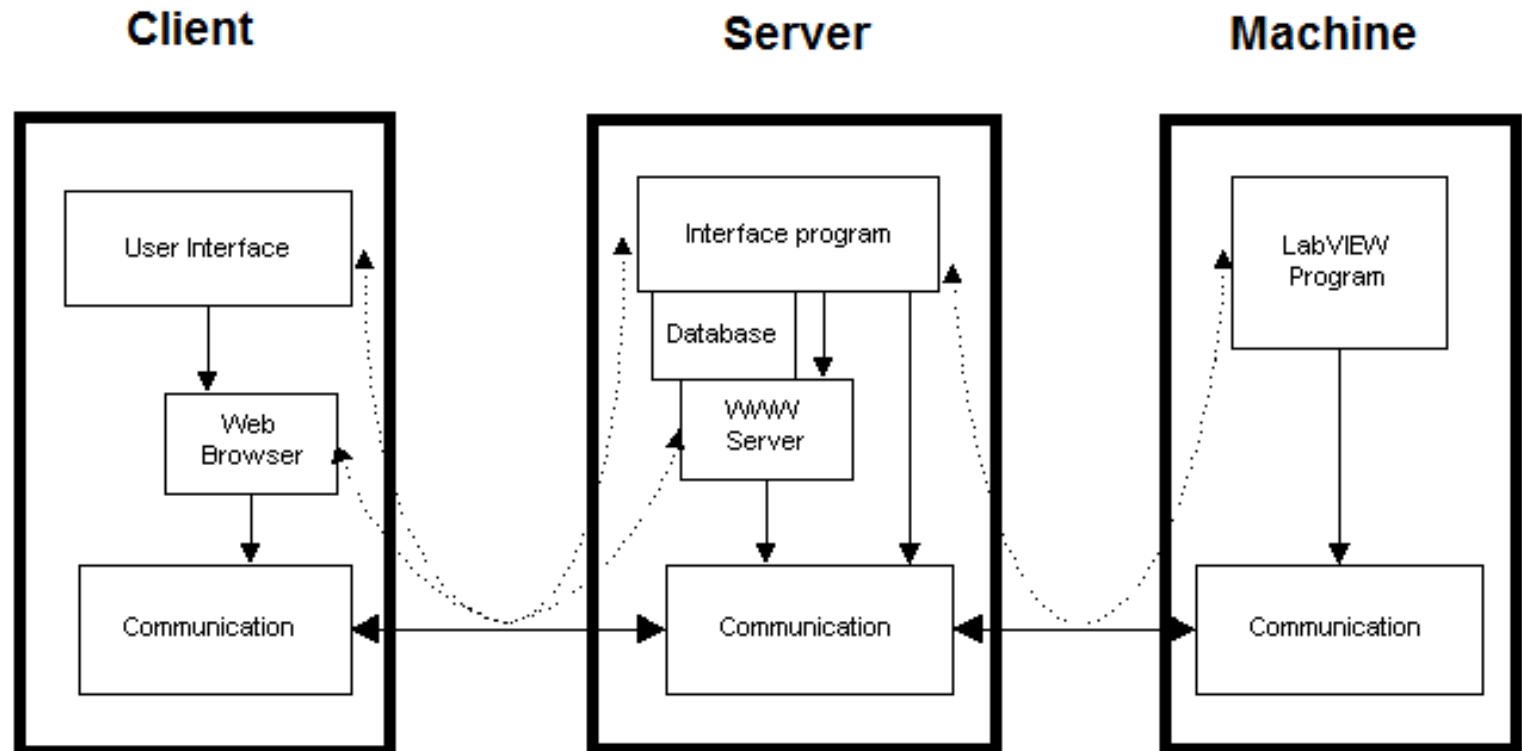
# e-Lab Structure



# Hardware Architecture

- PC computer with data acquisition card, GPIB interface card and Ethernet card.
- Programmable Instruments with GPIB cable.
- PC computer with a video camera and an Internet-based video server, (the user will feel that he/she controls the real instruments electronically instead of simulators.)

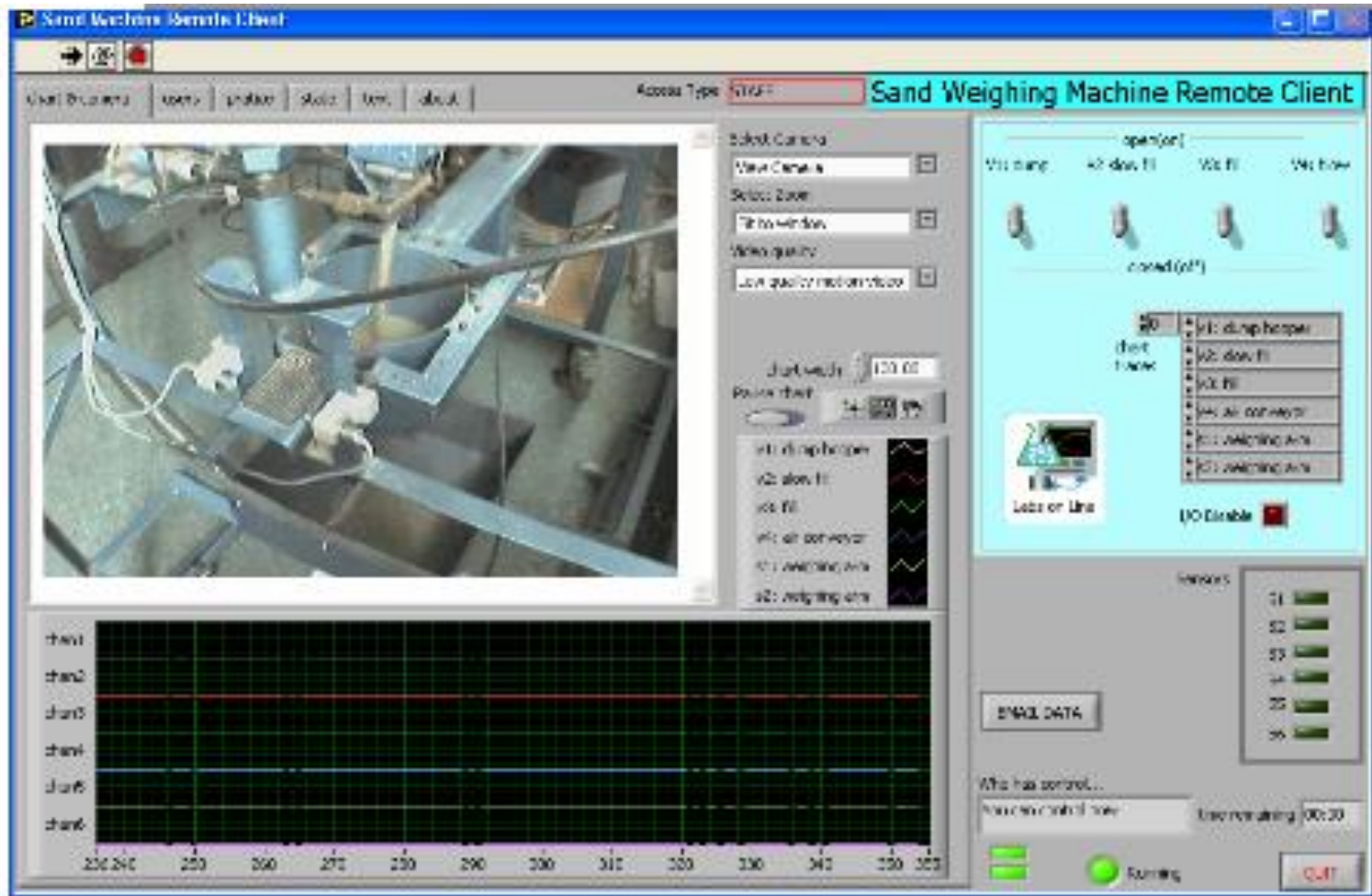
# Communication Setup







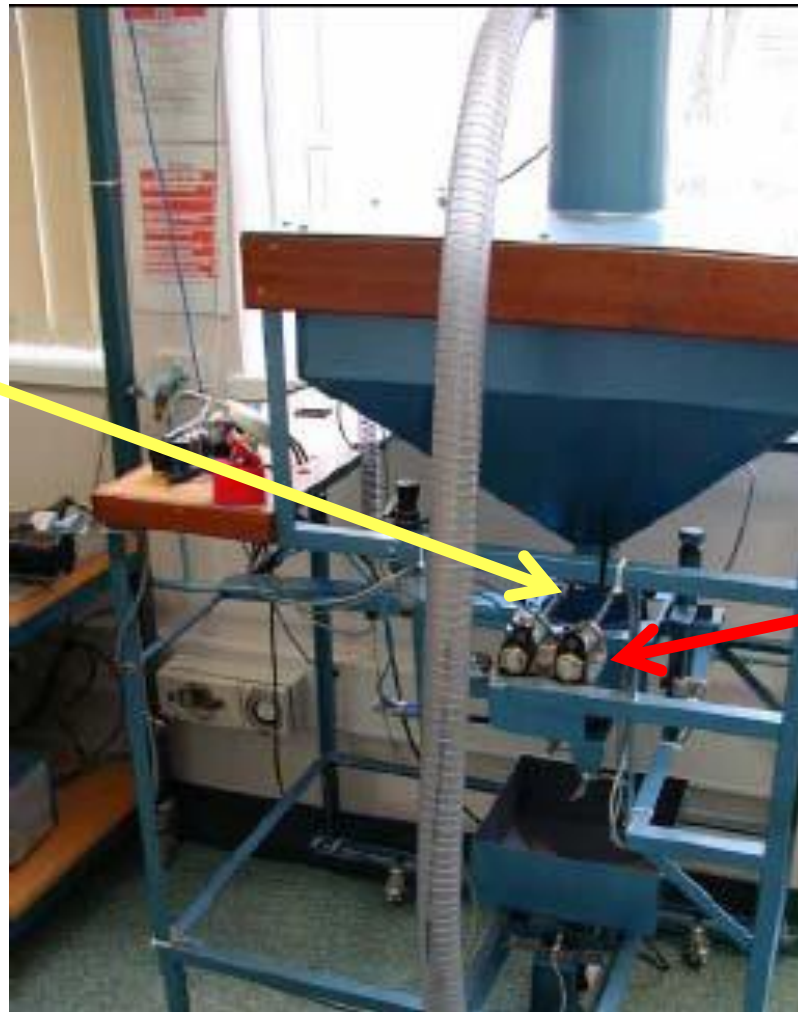
# e-Lab Clients Setup (LabView)



# e-Lab Machine Setup

**Controlled  
pneumatic  
actuators**

**(controlled  
via  
interface)**



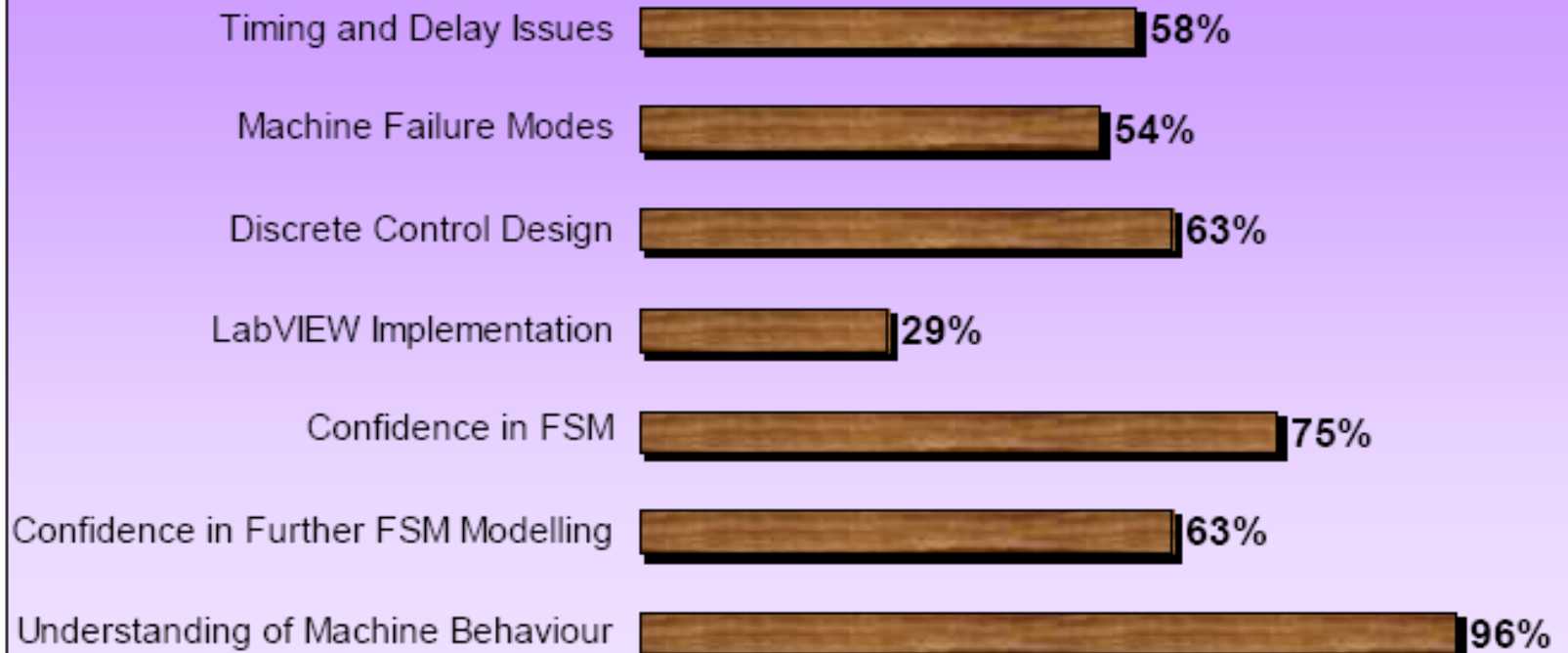
**sensors**



## Results

- Results from the Sand Weighing Machine experiment indicated a positive learning experience from students.
- An almost perfect achievement was obtained for equipment understanding

### Achievement in Sand Exercise



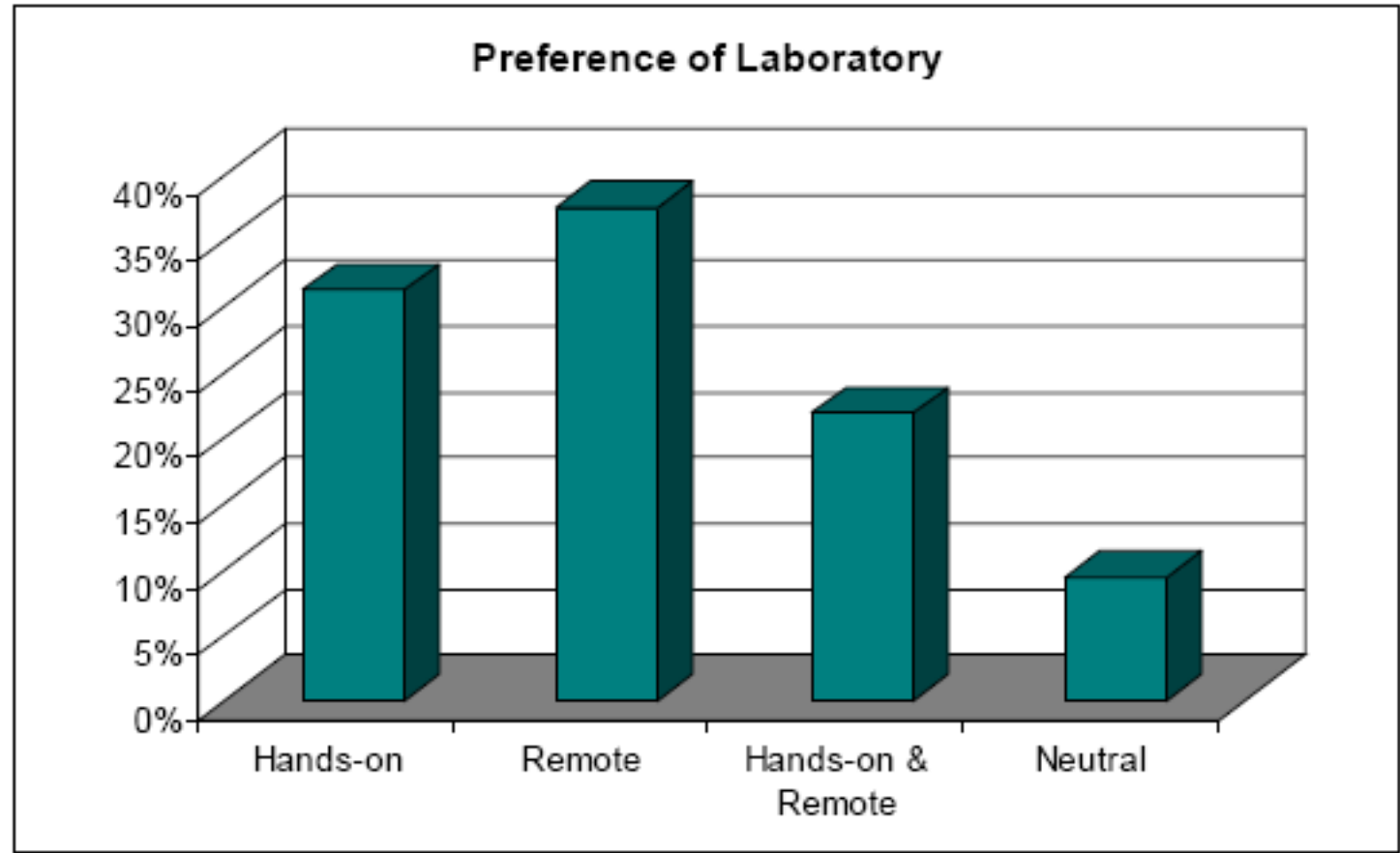
## Results

- Outcomes from the e-Lab is more varied compared to the Traditional Lab.
- e-Lab experiment achieve outcomes similar to each students and with greater success.

# Results

Average Weighted Outcome	n	Mean	Std Dev
Sand machine e-Lab exercise	638	0.7488	0.1158
Pump hands-on laboratory	578	0.7487	0.1262

# Results



## Conclusions

- Relative effectiveness of hands-on and e-Labs.
- Discussed results from the assessment study that directly compared e-Lab and hands-on laboratories.
- The effectiveness and impact of the e-Lab to be comparable (or better) than the hands-on labs.



**Thanks for paying attention**

